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## 1 [The effects of asymmetry on TCP performance](#)

Hari Balakrishnan, Randy H. Katz, Venkata N. Padmanbhan

October 1999 Mobile Networks and Applications, Volume 4 Issue 3

**Publisher:** Kluwer Academic Publishers

Full text available: [pdf\(382.76](#)



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**Bibliometrics:** Downloads (6 Weeks): 13, Downloads (12 Months): 87, Citation Count: 6

In this paper, we study the effects of network asymmetry on end-to-end TCP performance and suggest techniques to improve it. The networks investigated in this study include a wireless cable modem network and a packet radio network, both of which can ...

## 2 [A notation for problematic architecture interactions](#)



L. Davis, R. Gamble, J. Payton, G. Jónsdóttir, D. Underwood

September 2001 ACM SIGSOFT Software Engineering Notes, Volume 26 Issue 5

**Publisher:** ACM

Full text available: [pdf\(140.23 KB\)](#)

**Additional Information:** [full citation](#), [abstract](#), [references](#), [cited by](#), [index terms](#)

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The progression of component-based software engineering (CBSE) is essential to the rapid, cost-effective development of complex software systems. Given the choice of well-tested components, CBSE affords reusability and increases reliability. However, ...

**Keywords:** architecture analysis, interoperability, software architecture

## 3 [Query by humming: musical information retrieval in an audio database](#)



Asif Ghias, Jonathan Logan, David Chamberlin, Brian C. Smith

January 1995 MULTIMEDIA '95: Proceedings of the third ACM international conference on Multimedia

**Publisher:** ACM

Full text available: [html\(27.08 KB\)](#)

**Additional Information:** [full citation](#), [references](#), [cited by](#), [index terms](#)

**Bibliometrics:** Downloads (6 Weeks): 38, Downloads (12 Months): 217, Citation Count: 74

**Keywords:** multimedia databases, musical information retrieval, pitch tracking

## 4 [vic: a flexible framework for packet video](#)



Steven McCanne, Van Jacobson

January 1995 MULTIMEDIA '95: Proceedings of the third ACM international conference on Multimedia

**Publisher:** ACM

Full text available: [html\(67.64 KB\)](#)

**Additional Information:** [full citation](#), [references](#), [cited by](#), [index terms](#)

**Bibliometrics:** Downloads (6 Weeks): 7, Downloads (12 Months): 48, Citation Count: 82

**Keywords:** conferencing protocols, digital video, image and video compression and processing, multicasting, networking and communication

## 5 [An evolutionary approach to constructing effective software reuse repositories](#)



Scott Henninger

April 1997 ACM Transactions on Software Engineering and Methodology (TOSEM), Volume 6 Issue 2

**Publisher:** ACM

Full text available: [pdf\(662.79 KB\)](#)

**Additional Information:** [full citation](#), [abstract](#), [references](#), [cited by](#),

[index terms](#), [review](#)

**Bibliometrics:** Downloads (6 Weeks): 25, Downloads (12 Months): 108, Citation Count: 12

Repositories for software reuse are faced with two interrelated problems: (1) acquiring the knowledge to initially construct the repository and (2) modifying the repository to meet the evolving and dynamic needs of software development organizations. ...

**Keywords:** component repositories, information retrieval, software reuse

## 6 [A notation for problematic architecture interactions](#)



L. Davis, R. Gamble, J. Payton, G. Jónsdóttir, D. Underwood

September 2001 ESEC/ FSE-9: Proceedings of the 8th European software engineering conference held jointly with 9th ACM SIGSOFT international symposium on Foundations of software engineering

**Publisher:** ACM

Full text available: [pdf\(140.23 KB\)](#)

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**Bibliometrics:** Downloads (6 Weeks): 7, Downloads (12 Months): 26, Citation Count: 2

The progression of component-based software engineering (CBSE) is essential to the rapid, cost-effective development of complex software systems. Given the choice of well-tested components, CBSE affords reusability and increases reliability. However, ...

**Keywords:** architecture analysis, interoperability, software architecture

## 7 [Collaborative augmented reality environments: integrating VR, working materials, and distributed work spaces](#)



Monika Büscher, Michael Christensen, Kaj Grønbaek, Peter Krogh, Preben Mogensen, Dan Shapiro, Peter Ørbæk

September 2000 CVE '00: Proceedings of the third international conference on Collaborative virtual environments

**Publisher:** ACM

Full text available: [pdf\(1.03 MB\)](#)

**Additional Information:** [full citation](#), [abstract](#), [references](#), [cited by](#), [index](#)

[terms](#)

**Bibliometrics:** Downloads (6 Weeks): 12, Downloads (12 Months): 65, Citation Count: 7

In this work, we present a new method for displaying stereo scenes, which speeds up the rendering time of complex geometry. We first discuss a scene splitting strategy, allowing us to partition objects to the distant background or the ...

**Keywords:** 3D workspace, CSCW, roomware, virtual office/project room, virtual reality, working material

## 8 Improving problem-oriented mailing list archives with MCS



Robert S. Brewer

June I CSE '00: Proceedings of the 22nd international conference on Software  
2000 engineering

**Publisher:** ACM

Full text available: [pdf\(120.93 KB\)](#)

**Additional Information:** [full citation](#), [abstract](#), [references](#), [index terms](#)

**Bibliometrics:** Downloads (6 Weeks): 0, Downloads (12 Months): 19, Citation Count: 0

Developers often use electronic mailing lists when seeking assistance with a particular software application. The archives of these mailing lists provide a rich repository of problem-solving knowledge. Developers seeking a quick answer to a problem find ...

**Keywords:** archives, collective memory, knowledge condensation, mailing lists

## 9 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November CASCON '97: Proceedings of the 1997 conference of the Centre for  
1997 Advanced Studies on Collaborative research

**Publisher:** IBM Press

Full text available: [pdf\(4.21 MB\)](#)

**Additional Information:** [full citation](#), [abstract](#), [references](#), [index terms](#)

**Bibliometrics:** Downloads (6 Weeks): 56, Downloads (12 Months): 761, Citation Count: 0

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event ...

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